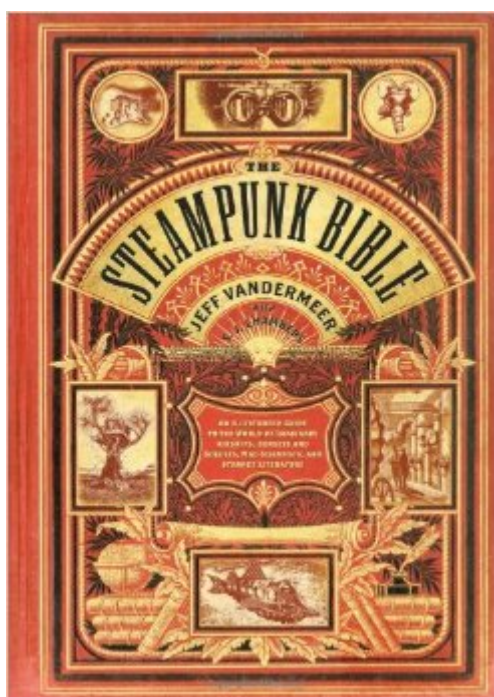


The book was found

The Steampunk Bible: An Illustrated Guide To The World Of Imaginary Airships, Corsets And Goggles, Mad Scientists, And Strange Literature



Synopsis

Steampunk is a grafting of Victorian aesthetic and punk rock attitude onto various forms of science-fiction culture is a phenomenon that has come to influence film, literature, art, music, fashion, and more. The Steampunk Bible is the first compendium about the movement, tracing its roots in the works of Jules Verne and H. G. Wells through its most recent expression in movies such as Sherlock Holmes. Its adherents celebrate the inventor as an artist and hero, re-envisioning and crafting retro technologies including antiquated airships and robots. A burgeoning DIY community has brought a distinctive Victorian-fantasy style to their crafts and art. Steampunk evokes a sense of adventure and discovery, and embraces extinct technologies as a way of talking about the future. This ultimate manual will appeal to aficionados and novices alike as author Jeff VanderMeer takes the reader on a wild ride through the clockwork corridors of Steampunk history. Praise for The Steampunk Bible: "The Steampunk Bible is an informed, informative and beautifully illustrated survey of the subject." -The Financial Times "The Steampunk Bible is far and away the most intriguing catalog of all things steam yet written." -The Austin Chronicle "It's hard to imagine how VanderMeer and Chambers could have put together a stronger collection. Its publication marks a significant, self-conscious moment in the history of the movement." -PopMatters.com

Book Information

Hardcover: 224 pages

Publisher: Harry N. Abrams; 6th edition (May 1, 2011)

Language: English

ISBN-10: 0810989581

ISBN-13: 978-0810989580

Product Dimensions: 7 x 0.9 x 10 inches

Shipping Weight: 1.8 pounds (View shipping rates and policies)

Average Customer Review: 4.4 out of 5 stars See all reviews (141 customer reviews)

Best Sellers Rank: #79,466 in Books (See Top 100 in Books) #43 in Books > Literature & Fiction > History & Criticism > Genres & Styles > Science Fiction & Fantasy #45 in Books > Science Fiction & Fantasy > Science Fiction > History & Criticism #8159 in Books > Science Fiction & Fantasy > Fantasy

Customer Reviews

I bought this sight unseen at a Steampunk convention just days after it's release. It is very lovely, full of pretty photos and some nice articles. I have to say it does try to cover a lot of ground, and there is

just no way to cover everything, even with as ambitious an undertaking as a genre "bible"... It manages to be pretty comprehensive, even if you can actually get a lot more details on every little bit online, it would be sort of preposterous to ask that a printed book cover the vastness of the internet resources on a subject as individual and hard to pin down as Steampunk. What disappointed me, really, was the most un-steampunk tonality of many of the articles. Every convention and event I have attended featured friendly, outgoing, DIY-loving people eager to help each other and share their crafting knowledge, musical interests, literary loves... many sections of this "bible" take a very demeaning tone, describing what is "absolutely NOT steampunk" and telling you what you "MUST NOT" call steampunk-- as though a collection of people who have more financially invested in a fantasy genre than you have the right to dictate how you should view the entire movement. For example, the section by "reknowned" author Cathrynne M. Valente is particularly condescending and vitriolic; mainly decrying the use of *gears* in artwork and fashion as childish and overdone, implying that there is a frosty clique of elite and erudite steampunks tittering behind their hands at anyone who is so uncouth as to wear a *gear* on their clothing. Oddly, this snide little section didn't stop the editors from including an awful lot of gear imagery in the book. It's funny, another reviewer also felt that some of these people were WAY TOO INTO IT....

[Download to continue reading...](#)

The Steampunk Bible: An Illustrated Guide to the World of Imaginary Airships, Corsets and Goggles, Mad Scientists, and Strange Literature Transatlantic Airships: An Illustrated History Sherri Baldy My-Besties Steampunk Coloring Book: A coloring book for Adults and all ages. Color up some of Sherri Baldy's fan favorites Steampunk Besties Steampunk Tea Party: Cakes & Toffees to Jams & Teas - 30 Neo-Victorian Steampunk Recipes from Far-Flung Galaxies, Underwater Worlds & Airborne Excursions Goggles Goggles (Picture Puffins) Physics for Scientists and Engineers, Vol. 1: Mechanics, Oscillations and Waves, Thermodynamics (Physics for Scientists & Engineers, Chapters 1-21) Physics for Scientists and Engineers with Modern Physics: Volume II (3rd Edition) (Physics for Scientists & Engineers) The Octopus Scientists (Scientists in the Field Series) The Bat Scientists (Scientists in the Field Series) Keri Smith's Adventure Lab: A Boxed Set of How to Be an Explorer of the World, Finish This Book, and The Imaginary World of . . . Adult Mad Libs: Talk Dirty to Me: A Filthy & Funny Adult Activity Book Filled with Naughty Mad Libs Mad About Animals Mad Libs Mad Libs for President (Mad Libs) Football Mad Libs: Touchdown: A Silly Activity Book with Funny Sport Mad Libs for Kids & Teens Teen Mad Libs: The Ultimate Mad Libs for Teenagers Imaginary Characters: Mixed-Media Painting Techniques for Figures and Faces Shoes, Shoes, Shoes: A Delightful Book of Imaginary Footwear for Coloring, Decorating, and Dreaming Animated

Performance: Bringing Imaginary Animal, Human and Fantasy Characters to Life (Required Reading Range) Cartographic Grounds: Projecting the Landscape Imaginary

[Dmca](#)